

DATE _____ PLACE _____ FIRST DEALER _____ → dealing passes to the right PLAYING TO _____

		#1		#2		#3		#4		#5		#6		#7		#8	
	D	CON	VP	CON	VP	CON	VP	CON	VP	CON	VP	CON	VP	CON	VP	CON	VP
		BON		BON		BON		BON		BON		BON		BON		BON	
B/F																	
1																	
2																	
3																	
4																	
5																	
6																	
7																	
8																	
9																	
10																	
11																	

ALPINE TAROK

Dappen

Compact Score Sheet

HOUSE RULES AGREED

Counting your Card Points

Before you count. The Dapper counts their own pile, tricks and discards, and after a Solo the untouched Dapp. The team counts theirs. If the Dapper wins no trick at all, the Dapp goes to the team and the Dapper counts zero.

- 1 Count the cards in the pile, then divide by two and **round down**. That is your **base count**.
- 2 Go through the same pile and add up the pips printed along the card sides. That is your **pip count**.
- 3 Add the two counts together. That is your side's **Card Points**.

Winners write the tier value; read it from the loser's Card Points, not your own.

CON Contract points, made or failed
BON Bonus points
VP Victory Points, what goes on the running total

B/F Brought forward from your last sheet
D the Dapper

Winner



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